## Rock by Rock in My Daily Schedule

Our projects were designed to fit into your daily schedule in multiple places. Because our projects are interdisciplinary and support reading, writing, listening, speaking, STEM, SEL and the arts, they also support many of your daily learning goals...

## Decision 1: Where in my day?

Science / STEAM	ELA	Centers	Project-Based Learning Block	Accelerated Learning
Supplement or replace an existing science unit.	Extend your ELA block with projects that provide added reading and writing practice.	Use projects as a center during center time.	Use projects during a dedicated project-based learning block 3-5 days a week.	Use projects as an extension for students who complete work early and need a challenging option to extend learning.

## **Decision 2: How do I group students?**

Whole Class	Small Group	Self-Directed
class completes each lesson together.		In grades 3-5, projects are student facing, so students can complete projects on their own or with a partner.

## How three amazing teachers use Rock by Rock

<b>Ebony</b> Whole Class - Science	<b>Monisha</b> Small Group - ELA Supplement		<b>Deanne</b> Self-Directed - Project-Based Learning Block	
Ebony teaches projects during her science class. Her third graders complete the lessons together, whole class. Ebony uses partner work and independent practice strategically to scaffold student learning.	2 loo the loo stringer the the the loo stringer the the loo stringer the the loo stringer the the loo stringer the loo string	fonisha does projects to the end of the day ecause her students pook forward to doing the projects all day ong. She breaks tudents into small roups. She sits with the groups who need the most support and they use projects for dditional reading essons.	3	Deanne has a project-based learning block 5 days a week. She breaks her students into pairs and they complete the projects together. She provides milestones (e.g. be at lesson 4 by Wednesday) and brings the class together for debate, discussion and reflection.